

2. Halbjahr 2026

Englisch am Abend B1-3

262-40643, Mi, 18.00 – 19.30 Uhr, Rhein-Sieg-Gymnasium, Raum 254

Lehrwerk: Go for it! B1, ISBN 978-3-19-252940-5

Agenda

4th Unit, Wednesday, 14 October 2026

Objectives:

- Introduce vocabulary for kinds of games and entertainment formats
- Introduce and discuss language of film and film reviews

Time	Subject	Media
18.00 - 18.05	01 Administrative remarks Next class: 04 November 2026	list of participants
18.05 - 18.25	02 Icebreaker: Go for it! board game in two groups: Play the board game, p. 75	textbook, tokens, dice
18.25 - 18.40	03 Homework 1. Ex's 7, 8a, b, 9, p. 80 - 82 2. Waving Death, p. 341 - 348	textbook projector, literature
18.40 - 19.00	04 Entertainment 1. Brainstorming: find entertainment activities beginning with letters A to K and write them to the board 2. Discuss the questions in ex. 1a, p. 83 3. Complete ex. 1b, p. 83	textbook, blackboard
19.00 - 19.25	05 Worth watching? 1. Complete ex's 2a and b, p. 84 2. Listen to track 1/40, complete ex 2c, p. 84 3. Find examples for each of the film categories considered in ex. 2d, p. 84. If don't know the film in English, translate the German title.	textbook smartphone, speaker
Homework:	1. Ex's 2 - 5, p. 90/91 2. Waving Death, p. 349 - 356	textbook literature

